

Thursday January 25th

Auditorium

8H30-9H30 Opening time

9H30-10H00 Opening speech

10H00-10H45 Line-up of recruiters

10H45-11H30 Human after all

Speakers : Jean-Colas Prunier (Founder, FilmFlow), Olivier Cauwet (VFX Supervisor, BUF), Cédric Guiard (CEO, Eisko) - Moderator : Dominique Roland (Managing director, CDA Engghien-les-Bains)

11H30-12H00 Les Innovations technologiques de 2017 Striking innovation of the year 2017

Presented by Stéphane Singier (Cap Digital)

12H00-12H45 Case study : Game of Thrones S7

Les techniques immersives pour la production de contenus Immersive Techniques for Content Production

Speakers: Rachael Castell (New Business Development, The Third Floor Inc.), Adam Kiriloff (VR Technical Artist, The Third Floor Inc.)

Lunch Break

14H15-15H00 Case study : "Dans la Brûme "

Directed by Daniel Roby

Speaker: Bruno Maillard (VFX Supervisor, Fix Studio)

15H00-16H00 Quel futur pour l'industrie des VFX ? de la haute-de-couture au prêt-à-porter » - *What future for the VFX industry ?*

Speakers: Jean-Colas Prunier (Founder, FilmFlow), Christian Guillon (CEO, Les Tontons Truqueurs), Julien Blervaque (UX Designer, Tools and Pipelines Technical Director, Ubisoft Motion Pictures), Margaux Durand-Rival (Previsualization Supervisor, Les Androïds Associés) Moderator: Stéphane Singier (Cap Digital)

Break

16H30-17H30 Case study : "Au revoir là-haut"

Directed by Albert Dupontel

Speakers : Albert Dupontel (Director), Cédric Fayolle (VFX Supervisor, Mikros)

16H30-17H30 Case study : "Twin Peaks-The Return"

Speaker: Stéphane Vogel (VFX Supervisor, BUF)

Room 1

10H00-11H00 Google Cloud / Image In Network

Speakers: Fabien Illide (Founder, Image In Network), Constantin Broudehous (Cloud Business Manager, Google), Victor Simonnet, (CTO, Digital District), Mael François (CEO Gobo Animation)

11H00-12H00 Solutions de calcul de vos images 3D - état de l'art - *Solutions for calculating your 3D images - state of the art*

Speakers : Christophe Bicchierai (graphics designer, Maxwell trainer / FStorm & rendering expert, Ranch Computing), Nicolas Fuminier, (CEO, Studio Kippik)

12H00-12H45 Bullet Head by Paul Solet / Case Study The Hitman's Bodyguard by Patrick Hugues

Speakers: Peter Dimitrov (VFX supervisor for Bullet Head, NBFX) Vesselina Georgieva (VFX supervisor for Hitman's Bodyguard, WWFX)

Lunch Break

14H00-15H00 Comment industrialiser les budgets VFX & CGI pour le documentaire à la télévision ? - *How to industrialize the VFX & CGI budgets for the documentary on television?*

Speaker : Fabrice Hourlier (Indigène Productions)

15H00-15H45 Case study : "Seven Sisters"

Directed by Tommy Wirkola

Speakers : Bryan Jones (VFX Supervisor, Villain Swear Black) & Chervin Shafaghi (Head of CG, CGEV)

Break

16H15-17H00 Case study : "Monkey King : Hero is back"

Directed by Tian Xiaopeng

Speakers : Lei Guo (Director of Khorgas Yi Tang Film Company Limited), Feng Xuan Li (CFX Director of Khorgas Yi Tang Film Company Limited)

17H00-18H00 Retour vers le futur : la fabuleuse histoire des pionniers de l'image de synthèse - *Back to the future : the fabulous story of the pioneers of CG*

Speakers : Jerzy Kular, Xavier Nicolas & Lionel Fages, presented by Pierre Hénon (Paris ACM SIGGRAPH)

Friday January 26th

Auditorium

9H30-10H15 Case study : "American Gods" (TV show)

Speaker : Dominique Vidal (VFX Supervisor, BUF)

10H15-11H15 Case study : "Santa & Cie"

Directed by Alain Chabat

Speakers : Bryan Jones (VFX Supervisor), Hugues Namur (VFX Sup., Mikros) & Aurélie Lajoux (VFX Sup., CGEV)

11H15-12H15 Case study : "La Promesse de l'aube"

Directed by Eric Barbier

Speakers : Nicolas Lacroix (VFX post-producer) & Arnaud Leviez (VFX supervisor) / Digital District

Lunch Break

14H00-15H15 Case study : "Blade Runner 2049 "

Directed by Denis Villeneuve

Speakers : Emerys Salcombe (CG Supervisor, Double Negative) & Olivier Cauwet (VFX Supervisor, BUF)

15H15-16H00 Case study : "Thor Ragnarok"

Directed by Taika Waititi

Speaker : Alexis Wajsbrot (VFX Supervisor, Framestore)

Break

16H30-17H00 Hackaton winner announcement

17H00-18H00 Case study : "War of the Planet of the Apes "

Directed by Matt Reeves

Speakers: Joe Letteri (Senior VFX Supervisor, WETA Digital) – Q&A presented by Alexandre Poncet (Frenetic Arts)

18H00-19H15 Cocktail reception

19H15-20H30 Master class Phil Tippett

Q&A presented by Alexandre Poncet (Frenetic Arts)

21H00-23H00 Screening Starship Troopers

Directed by Paul Verhoeven

Room 1

PIDSBIZ - French VFX Industry summit

9H30-9H45 Coffee welcome

9H45-10H00 Introduction

Yann Marchet (PIDS) & Raphaël Keller (CNC)

10H00-11H00 Etat des lieux de la filière VFX - *State of art of the VFX sector*

Speakers : Baptiste Heynemann (CNC), Stéphane Bedin (FICAM) & Sébastien Colin (Région Ile-de-France)

11H00-12H00 La formation dans les VFX - *What education model for VFX ?*

Speakers : Gilbert Kiner (Artfx), Luc Pourinet (FEMIS), Renaud Jungmann (VFX Workshop), Franck Petita (Ecole Georges Méliès) & Julien Vallet (Mikros) Moderator : Baptiste Heynemann (CNC)

12H00-13H00 International : les challenges et les opportunités pour les studios VFX - *International : challenges & opportunities for the VFX vendors*

Speakers: Kevin Tod Haug (VFX, sup. « American Gods »), Laurens Ehrmann (The Yard VFX), Olivier Emery (CEO, Trimaran) - Moderator : Xavier Nicolas (Consultant)

Lunch Break

14H30-15H30 Quelle place pour les VFX dans la production française ? - *What place for VFX in French production ?*

Speakers : Gilles Gaillard (President V2F), Nicolas Bary (Director), François Hamel (Line Producer), Laurence Hamedi (Post-production supervisor), Anne Gourdon (Deputy Director Group, Quad) Moderator: Réjane Vallée (Lecturer, Evry-Essonne University)

15H30-16H15 Le superviseur VFX dans la production française : retour d'expériences - *The VFX supervisor in French production : feedback*

Speakers : Bryan Jones (VFX supervisor, Villain Swear Black) & Cédric Fayolle (VFX Supervisor, Mikros).

16H15-16H45 Conclusion des débats - *Closing session*